



POL RECASENS SARRÀ

VIDEO GAME PROGRAMMER

PERSONAL PROFILE

I'm a Video Game and App programmer graduated at CITM-UPC, Terrassa, Barcelona.

I love everything about video game development, more specifically the branch of programming.

I am ready to carry out with energy any job!

CONTACT



[Personal Web](#)



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[Pol Recasens Sarrà](#)

SKILLS

- Unity
- Godot Engine
- Visual Studio Code
- Visual Studio
- Git
- Firebase
- OpenGL
- UI Programming
- Photoshop

APTITUDES

Programming Languages

- C/C++
- C#
- GDScript
- Dart(Flutter)
- Python
- Javascript

Languages

- Catalan (native)
- Spanish (native)
- English (intermediate)

FORMATION

Video Game Design and Development: Centre de la Imatge i la Tecnologia Multimèdia - Terrassa, 07/2021

EMPLOYMENT HISTORY

- **Video Game Programmer** Zitro - Sant Quirze del Vallès, Catalunya 02/2022 - Actual
- **QA Tester** Zitro - Sant Quirze del Vallès, Catalunya 06/2021 - 02/2022
- **Unity Programmer**(Internship) Learnly Land - Sallent, Catalunya 02/2021 - 06/2021
- **Maintenance** Càmping Joan - Cambrils, Catalunya summer job(2017 - 2020)

PUBLISHED GAMES

- **Factory & Flying Free** in [Code Land](#)